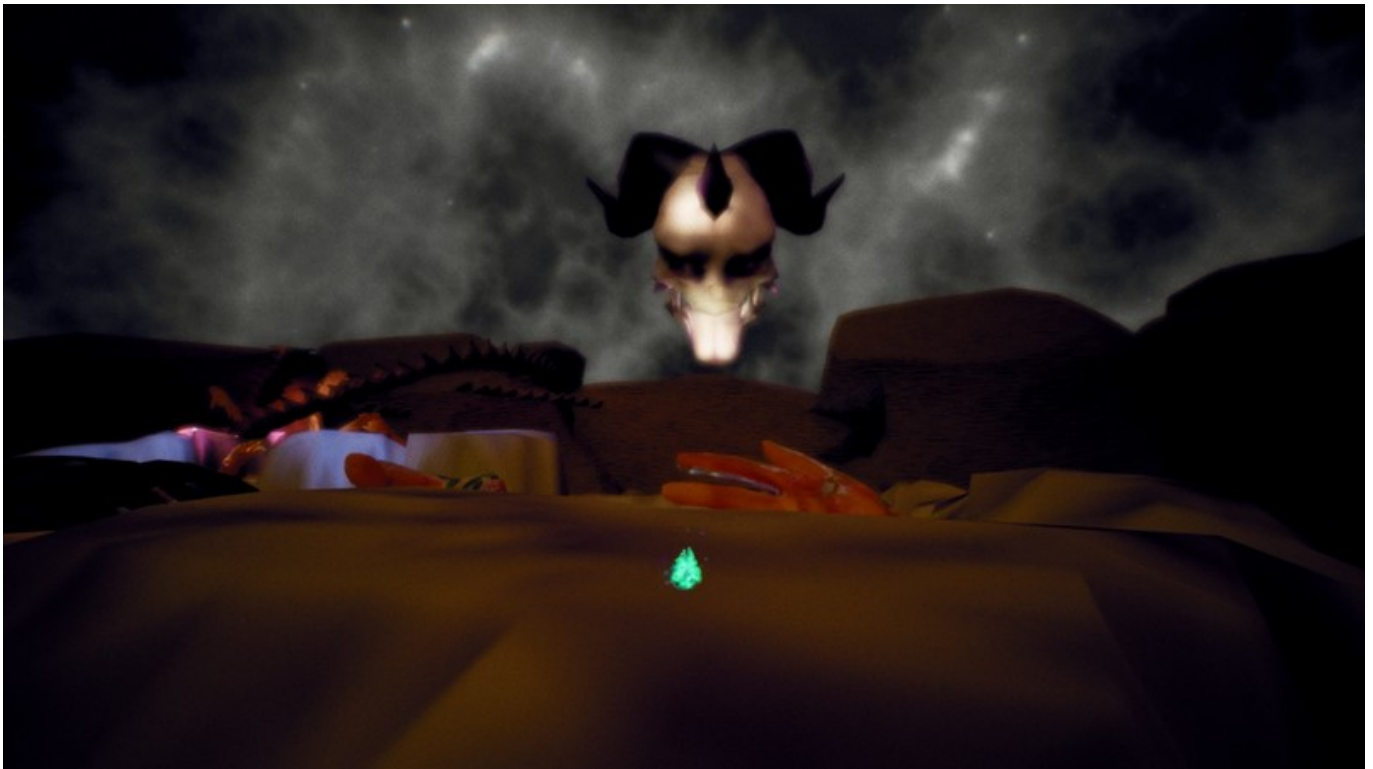

Leaving Lyndow Download For Pc [portable]



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About This Game

Leaving Lyndow is a short, first-person exploration adventure game, set in the Eastshade universe.

It's Clara's last day on the island where she grew up. With high honors, she's graduated and fulfilled her childhood dream of joining the Guild of Maritime Exploration. She needs to complete preparations, visit her favorite places, and say her goodbyes - before leaving on a journey she may not return from. *Dangerous journey not included*

Features

- Leaving Lyndow is a peaceful experience, with a detailed environment to explore at your own pace.
- Examine objects to learn about the life and world of a young scientist preparing to leave home.
- Partake in mini-games that further reveal the story.
- Speak with friends and family as they prepare for the departure of a loved one.
- Short and sweet: An experience that can be completed in one sitting.

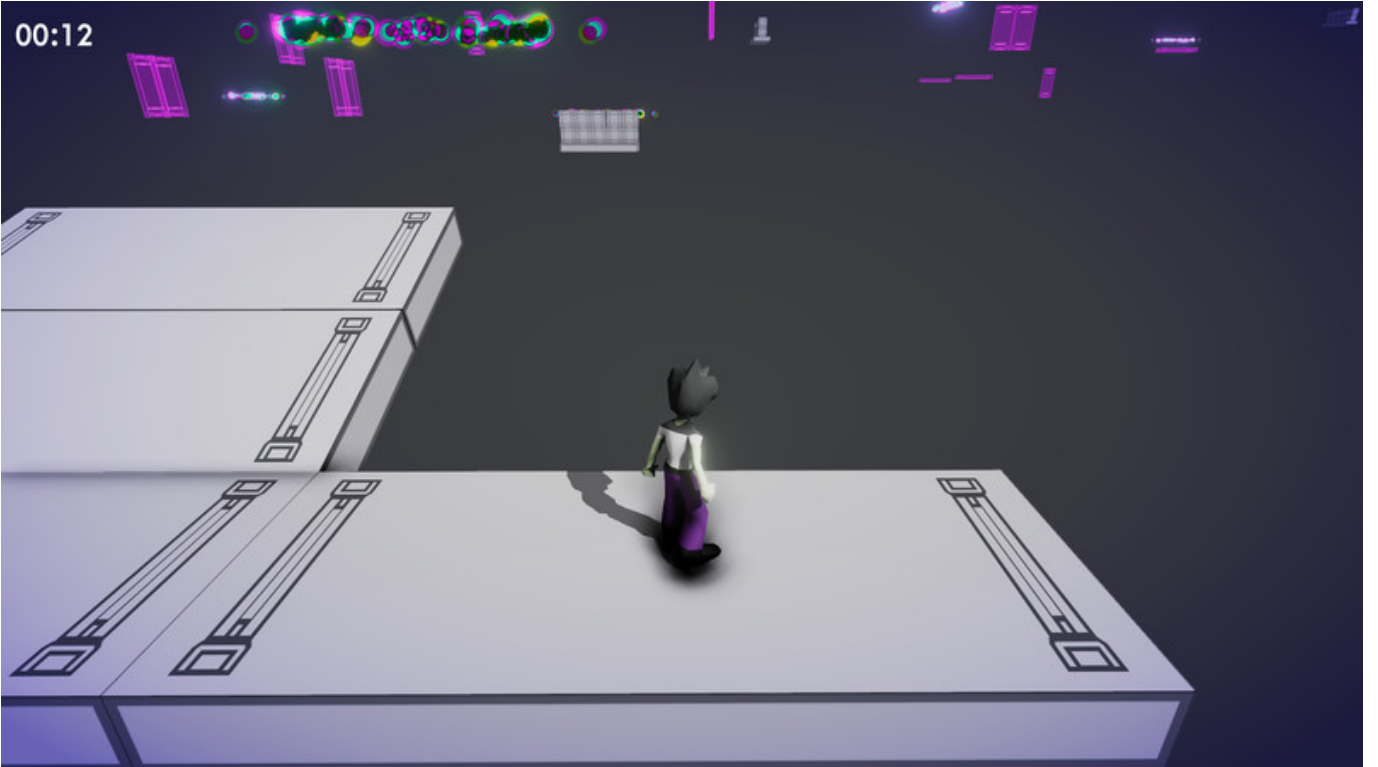
Title: Leaving Lyndow
Genre: Adventure, Indie
Developer:
Eastshade Studios
Publisher:
Eastshade Studios
Release Date: 8 Feb, 2017

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English,French,German,Russian,Simplified Chinese,Italian



00:12





this game is a f'ing riot , for the price you can't beat it . i deff recommend it . its not too bad on the vr sickness ether , tho if highs are an issue it may freak you out a bit. but again its worth the price for sure.. Right of the bat you enter and without any instructions\controls you have to play the game (wich has lots of glitches). I cant find a way to the level editor help please..

Don`t buy it.... just don`t do it

when you want to waste money buy a toaster and throw it out of the window. Take my moneyyyyy.

I wish A Sunny Day is Watching Over You was extended though.. *uggghhh* do not play. Here's why I hate this software:

-If you don't have DJ hardware at home, you're f***ed

-Many free versions do way better than this

-They ask you to register online on something else than steam when you start which is straight up weird and most of the account changes you try to make don't even work.

-The broadcast option is super complicated and I'd honestly rather use OBS (Why Broadcaster Edition Why?)

-The record option is also super complicated

-There are watermarks on videos ON A SOFTWARE I PAID 50 BUCKS FOR

In conclusion, this software is really good and offers a good experience to users. Just kidding it is ****. Intresting game with a lot of potential.

It's a top down shooter that can be extremely difficult and in a way rewarding.

I guess you can compare it to a roguelike game as the game does have a permadeath system.

There is a fully functional quest line that you can follow and the locations are varied.

Sometimes you will run into a bug or a placeholder but when reported they get fixed quickly.

I highly recommend you download the demo , the demo has multiplayer working aswell.

Check it out if you like looting and shooting. It's a fun city builder game. Before I got it, I was afraid it was time based (seeing the bar at the top), that you only had so much time to complete thing. Fortunately it's not, so you go at your own pace.

The tutorial is good, it teaches you the basics and the rest you get to figure out, partial on your own, partially thru quests.

You play a aspiring god, your goal is to win the approval of the other gods. basically it's mostly construction and not whole lot of waiting. I tend to get bored with games when there's just too much waiting, fortunately this one doesn't suffer from that.

As the story goes, everytime you gain more favor with Venus, Mars gets more upset and causes fires, which you have to put out. And then Hera also causes destruction. You get to a point with this that Mars wants 2k and Hera wants 5k every 5 minutes which is impossible. However after you get past this point, you start earning more money then you can possible spend where as most of the game you're struggling to make money.

On the downside, you can't rotate your buildings, so you often spend time rearraging your building for the best possible fit. Nor did I see the option to grow new trees, eventually you run out of trees to chop and have to use mana get wood. Regardless of how many lumberjack houses you build, you'll only get +5 wood. Other thing I didn't like is you can't stop production on any buildings so you are force to sell excess stocks.

Found a bug where you're tasked with repairing a damaged build, however you can't find it or there's no building to repair. There was no floating icon indicating the building needs to be repaired. Spent an hour looking for it until I gave up and it really didn't seem to impact me any.

When you're in the middle of casting a spell, a popup tends to ovelay and you can't cancel the spell so you end up wasting mana on a act you don't want to do: once you click you to acknowledge you also cast at the same time.

Your economy tends to fluctuate alot for unknown reasons. All of a sudden food production dips into the negatives no matter how many of that building you build, then later on it just magically goes into to the positive without building any buildings.

I don't really don't see any replay value in the game once you go thru it. Took me about 5 hours to complete. But i stil lenjoyed

it. I have to say though I don't find many games that deserve a positive review.

This game is so grand :D

the game is very good for a new game maker, KEEP UP THE GOOD WORK :D. With the usual caveats about EA titles, I have to say, if you are a fan of Gnomoria, Dwarf Fortress, Rimworld or any of the management/colony style games, this one is definitely worth your consideration. While the initial impression visually may be off-putting and very basic, the gameplay and indeed the thought and effort put into the design, are rewarding.

Again, while the aesthetics are simple, everything is animated and clearly displayed with its own model/icon. The menu GUI is basic but functional, and should be easy to figure out within a few minutes of exploration. You are never unclear with what is happening in the game, although the tech-tree is not clear without actually building workstations first (hopefully this is addressed). It very much feels like Gnomoria but in 3D, without water tiles (unfortunately). I would really like to see a liquid system with rainfall filling crevices, lakes and lava pools underground (it is possible I haven't found these deep down yet).

In my 8hrs of play I experienced no crashes or performance issues, and as far as bugs go my only problem was with tabbing out of fullscreen setting the game into windowed mode, requiring a reset of the option to enable fullscreen again. I would like to see a windowed-fullscreen option for non-native resolutions.

Playing on normal the resource collection seemed pretty easy to keep up, maybe a little too much so. I did lose every dwarf after 1 yr to an orc invasion, so enemy challenge is certainly in there. Organising your dwarves into groups with different roles, skills, priorities and loadouts is all handled very straightforward and obvious. The AI seems to have no problem with pathfinding or following orders.

Overall, definitely recommend for fans of the genre or even those looking to dip their toe in.. I really love this game, there's so much detail! But Ill be honest one thing that greatly dissapointed me was that I cant groom or ride the horses myself. :(I run this place 24/7 and I get to watch strangers ride my horses?! I had to spend a bunch of money to run this horse farm, my horse farm!!! But I cant ride or groom or my own horses?! WTF?! Sorry but that was kind of the mayjor highlight of buying this game. :(Really disapointed, would have been a perfect horse game otherwise. <√3. Beautiful music, Good graphic, Nice story, Awesome character, and a Special gameplay. Price is too cheap for this game. Need more Chinese RPG game like that on steam, I will buy all.. Will not download.. All this game demands of you is to be on point perfectly most of the time... 99.99% will suffice.

Enjoy the workout.. Great little strategy game with an excellent aesthetic.

The gameplay is a fresh variation on classic turn-based strategy action; you need to harvest resources to pay for units, but harvesting will also damage (and eventually destroy) the very land you stand on. It's all about balance.

Good scenarios and maps, a great visual style, and awesome retro ragtime soundtrack. It's just a shame the online play is so dead.. Good, Fun and little bit hard game :). PREPARATION GUIDE TO DEALING WITH YOUR CLONE.

My first visual novel I've played. Pleased with how it's gone so far. Great concept, but granted it is a bit repetitive - the skip button is godly. Thanks for this wee gem, Fervent!

9/10.

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